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INSTALLATION AND OPERATIONS MANUAL



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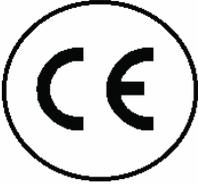
NOTE: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

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This equipment is in conformity with the protection requirements of the following Council Directives:

The Declaration of Conformity is based upon compliance of the product with the following harmonized standards:

EN 55022: 1999	Class A
EN 55024: 1999	
IEC 61000-4-2:	2001
IEC 61000-4-3:	2001
IEC61000-4-4:	2001
EN 61000-3-2	2001
EN 61000-3-3:	2002

This equipment has been found to comply with the limits for a Class A digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

TABLE of CONTENTS

Contents	Page #
Disclaimer	1
System introduction	1
Features	2
Compatibility	2
DDC Information	3
Next Frame Switching.....	3
KVM Transmitter and Receiver information.....	3
Installation Selection.....	4
Multiplex Repeater	4
Multiplex Repeater Installation 1 x 7	4
Multiplex Repeater Installation 2 x 3	5
Multiplex Repeater Installation 4 x 4	6
Multiplex Repeater Operation	8
Crosspoint-Switch Installation	9
Crosspoint-Switch Installation – 1 x 7	9
Crosspoint-Switch Installation – 2 x 6	10
Crosspoint-Switch Installation – 3 x 5	11
Crosspoint-Switch Installation – 4 x 4	12
Crosspoint-Switch Installation – 5 x 3	13
Crosspoint-Switch Installation – 6 x 2	14
Crosspoint-Switch Installation – 7 x 1	15
Crosspoint Switch Operation.....	16
KVM Switch	18
Single Head KVM Switch Installation	18
Dual Head KVM Switch Installation	19
Single Head KVM Switch Installation (Cascaded System)	20
KVM Switch Operation (All configurations)	21
Operation by Push Button	21
Operation by Keyboard commands	21
Keyboard Commands.....	23
Serial switching operation	24
Service Information	25
Maintenance and Repair	25
Technical Support	25
Troubleshooting - Monitor	28
Troubleshooting - Keyboard	28
Troubleshooting – USB- Keyboard/ Mouse	29

Figures	Page #
Figure 1. 1x7 Multiplex Receiver	4
Figure 2. Multiplex Repeater 2x3.....	5
Figure 3. Multiplex Repeater 4x4.....	6
Figure 4. Multiplex Repeater (Cascaded configuration)	7
Figure 5. Crosspoint-Switch 1 x 7.....	9
Figure 6. Cross Point Switch - 2 x 6	10
Figure 7. Cross Point Switch - 3 x 5	11
Figure 8. Cross Point Switch - 4 x 4	12
Figure 9. Cross Point Switch - 5 x 3	13
Figure 10. Cross Point Switch - 6 x 2	14
Figure 11. Cross Point Switch - 7 x 1	15
Figure 12. Serial switching.....	16
Figure 13. Single Head KVM Switch	18
Figure 14. Dual Head KVM Switch	19
Figure 15. Single Head KVM Switch (Cascaded).....	20

Appendices	Page #
Appendix A – General specifications	30
Appendix B – Part numbers.....	31
Appendix C – Serial / Audio set-up.....	31
Appendix D Serial command functions.....	32
Appendix E – Serial command protocol	33
Appendix F – Rack mount	33
Appendix G – DDC / Color Depth / Moment of Switching	34

Disclaimer

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System introduction

Thank you for choosing the Rose Electronics® ORION™ LC switch. The Orion LC is the result of Rose Electronics commitment to providing state-of-the-art solutions for today's demanding workplace. The Orion LC has proven to be a valuable investment for any business, big or small, that has a need to switch and extend single or multiple DVI signals to a single or multiple displays. The ORION LC's flexibility allows you to switch and extend 1 DVI video input signal to 7 outputs, 2 inputs to 6 outputs, 3 to 5, 4 to 4, 5 to 3, 6 to 2, or 7 DVI inputs to 1 output over CATx or fiber cable.

The ORION LC's versatility makes it the perfect addition for selecting, switching, or distributing video to a single or multiple stations. The unit can be cascaded other units, increasing the capability to 49 accessible computers.

The ORION LC unit can be configured to perform one of three different functions. It can be configured as a Multiplex Repeater, a Crosspoint Switch or a KVM switch.

As a Multiplex Repeater, the DVI video signals plus optional serial and audio (See appendix C for serial / audio features) are equalized and distributed to the video outputs. A single DVI source can be distributed to 7 screens, two DVI sources to 3 screens, and 4 DVI sources to 4 screens.

The Crosspoint Switch feature allows you to switch each port as an input or output port. For example you can distribute 3 video sources to 5 displays or 7 video sources can be switched in turn to 1 display.

The KVM Switch feature can be set-up to select and control up to 7 remote computers from a single workstation; 49 remote computers in an expanded system.

Features

- Dip switch settings easily configured the unit to operate as a:
 - 7-port repeater
 - 8-port Cross-point switch
 - 7:1 KVM switch
- Port switching is performed using commands to the serial port or the push-button on the unit (Cross-point and KVM switch)
- Supports
 - DVI-D graphic cards / monitors
 - USB keyboard (KVM transmitter and receiver units)
 - USB mouse (KVM transmitter and receiver units)
 - Serial and audio options available
 - 18 or 24 Bit color
- Extends distance up to 460 feet (140m) using CATx cable
650 feet (200m) using 62.5 μ Multimode fiber cable
1,312 feet (400m) using 50 μ Multimode fiber cable
32,800 feet (10km) using 9 μ Singlemode fiber cable
- (KVM transmitter to Orion LC = 400' / Orion LC to KVM receiver = 400')
- Uses CATx or fiber cabling for all connections
- Maximum DVI resolution 1920 x 1200 @ 60Hz
- LED indicators show link and power status
- Rack mount kits available for mounting in a 19" rack

Compatibility

- Video – Digital Video (DVI-D)
- Keyboard – All USB standard keyboards. Keyboards with built-in USB hubs are also supported (maximum of two HID devices supported)
- Mouse – USB 2-button, 3-button, and wheel

The Orion LC, when used with USB transmitters and receivers only supports USB keyboards and mice. Other USB HID devices such as touch screens, graphic tablets, barcode readers, or other similar devices may function properly, but are not guaranteed. Only two USB devices are simultaneously supported. A USB hub is supported but still only two devices are supported.

DDC Information

The Orion LC uses an internal DDC table that is compatible with the majority of the connected monitors. This table normally does not need changing for proper operation. If the default setting does not satisfy your system requirements, the DDC information can be obtained from either the local or remote monitor. See Appendix G for instructions.

Next Frame Switching

The transmission of screen data is not synchronous to the screen changes of the graphic card. Normally, the transmission is terminated during the display of a frame on the screen (at the remote unit). If the device switches to the new frame during the displaying period of the old frame (somewhere on the screen), it is possible that you will see horizontal screen breaks at the moment of switching (default). On the other hand, if the device idles until the actual frame is displayed completely (until VSYNC) then the number of frames per second transmitted reduces. To modify the switching behavior, refer to Appendix G.

KVM Transmitter and Receiver information

The configuration of the CATx or fiber extender transmitters and receivers used will depend on the application.

Standard Models		Serial / Audio Models		Description
Local	Remote	Local	Remote	
				USB local access
CRK-2DTXUD1D		CRK-2DTXUD1D/AUD		
				USB Dual head Local access
CRK-2DTXUD2D		CRK-2DTXUD2D/AUD		

The KVM extenders to use with each Orion LC application (Multiplex Repeater, Cross-point switch, or KVM switch) will depend on the application and if serial and audio are needed.

Installation Selection

The Orion LC can be configured to perform three different functions: a multiplex repeater, a cross-point switch, or a KVM switch. Refer to the appropriate section for your installation. Use care when connecting the CATx or fiber cables and do not connect an output to another output. NOTE: Installation diagrams show CATx models only, fiber installation is performed the same as the CATx installation.

Multiplex Repeater



Set Dip switch 1 and 2 to the “OFF” position to function as a Multiplex Repeater

Multiplex Repeater Installation 1 x 7

The 1 x 7 configuration allows you to connect one computer to the Orion LC and display the video on up to 7 DVI monitors. Set the dip switches and CATx or fiber cabling as shown below.



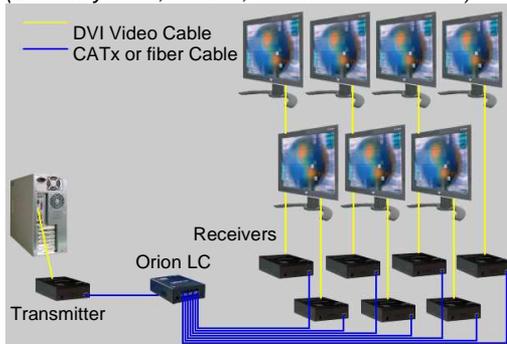
Set the dip switches so that switch 1, 2, 3, 4, and 5 are all in the “OFF” position.



Connector labeled “T” connects to a KVM CATx or fiber transmitter.

Connectors labeled “R” connect to a KVM CATx or fiber receivers.

(Local keyboard, monitor, and mouse not shown)



Connect a DVI MM cable from the CPU DVI graphic card to the DVI-In port on the transmitter

Connect a single CATx or fiber cable from the transmitter to the Orion LC port labeled “T”.

Connect up to 7 CATx or fiber cables from the Orion LC ports labeled “R” to the receivers.

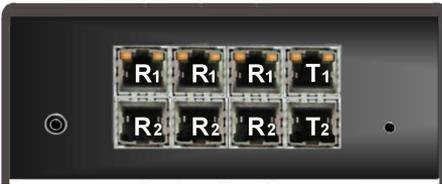
Connect a DVI monitor to each receiver’s DVI output

Figure 1. 1x7 Multiplex Receiver

Multiplex Repeater Installation 2 x 3

The 2 x 3 configuration allows you to connect two computers to the Orion LC and display the video of each to 3 DVI monitors.

To configure Orion LC for a 2 input, 3 output Multiplex Repeater, set the dip switches and CATx or fiber cabling as shown below. Video received at the T1 input is transmitted out of the three R1 outputs, T2 input out the R2 outputs.

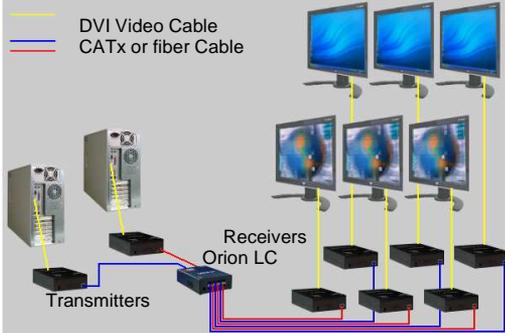


Set the dip switches so that switch 1, 2, 4, and 5 are all in the “OFF” position, switch 3 in the “ON” position.

Each connectors labeled “T” (2) connects to a KVM CATx or fiber transmitter.

Connectors labeled “R” (6) connect to KVM CATx or fiber receivers.

(Local keyboard, monitor, and mouse not shown)



Connect a DVI MM cable from the each CPU DVI graphic card to the DVI-In port on the transmitters

Connect a single CATx or fiber cable from the transmitters to the Orion LC ports labeled “T1” and “T2”.

Connect up to 3 CATx or fiber cables from the Orion LC ports labeled “R1” and 3 from “R2” to the receivers.

Connect a DVI monitor to each receiver's DVI output.

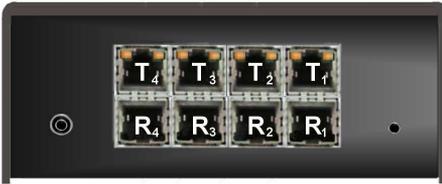
Figure 2. Multiplex Repeater 2x3

The video source can be from two computers as shown or from a single computer with a dual video card. The Transmitters can be two single video models as shown or one dual video model.

Multiplex Repeater Installation 4 x 4

The 4 x4 configuration allows you to connect four computers to the Orion LC and display the video of each on a DVI monitor.

To configure Orion LC for a 4 input, 4 output Multiplex Repeater, set the dip switches and CATx or fiber cabling as shown below. Video received at the T1 input is transmitted out the R1 output, T2 input out the R2 output, etc.

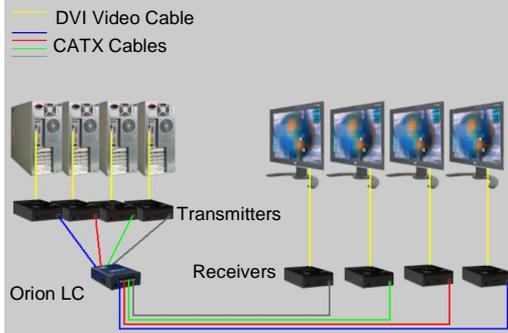


Set the dip switches so that switch 1, 2, 3, and 5 are all in the “OFF” position, switch 4 in the “ON” position.

Each CATx or fiber connector labeled “T1-4” connects to a KVM CATx or fiber transmitter.

Connectors labeled “R1-4” connect to a KVM CATx or fiber receiver.

(Local keyboard, monitor, and mouse not shown)



Connect a DVI MM cable from each CPU DVI graphic card to the DVI-In port on the transmitters (1-4)

Connect a single CATx or fiber cable from the transmitters to the Orion LC ports labeled “T1-4”.

Connect a CATx or fiber cable from the Orion LC ports labeled “R1-4” to the receivers.

Connect a DVI monitor to each receiver’s DVI output

Figure 3. Multiplex Repeater 4x4



The top row of RJ45 connectors has two LEDs which indicate the LINK status for the top and bottom RJ45 port. The left LED is for the bottom RJ45 port status, the right LED is for the top RJ45 port status.

Orange = Ok
Off = No link

If additional remote displays are needed, the Orion LC, configured as a Multiplex Repeater, can be cascaded to add up to a maximum of 49 remote displays. Only one cascaded level is allowed.

The versatility of the Multiplex Repeater in a cascaded configuration allows for arranging multiple displays in a variety of arrangements. In the below example, the master unit is cascaded to two additional secondary units. The remaining five unused outputs on the master can be connected to additional receivers and displays or cascaded to other Orion LC units.

The primary master unit is set with dip switch #8 off and all cascaded secondary units are set with dip switch #8 in the on position.

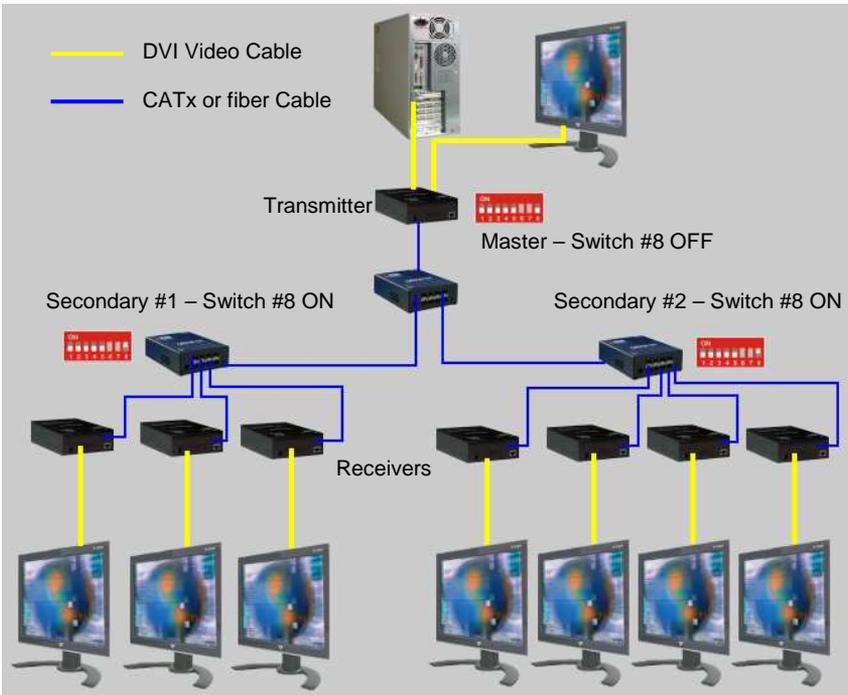


Figure 4. Multiplex Repeater (Cascaded configuration)

CrystalView DVI CATx transmitter and receiver for use with the Multiplex Repeater function.



Multiplex Repeater Operation

The operation of the Orion LC as a Multiplex Repeater is very easy. Once all cabling is in place and the Orion LC units configured for your application, the only operating procedure is selecting the video to present on all monitors. In a 1 x 7 configuration, the single video source is displayed on all monitors. A 2 x 3 configuration has two video sources, each displayed on three monitors. A 4 x 4 configuration has four video sources, each displayed on a single monitor. Cascading the system allows you to present the video on additional monitors.

In the Multiplex Repeater mode, the push button has no effect. Video is repeated from the source to the monitors.

Crosspoint-Switch Installation

The Crosspoint-switch feature allows you to route any input video signal to any output. The unit is first configured to designate the number of video inputs (+ audio option). If you have 1 video input, the unit is configured as a 1x7 Crosspoint switch; 2 video inputs as a 2x6, etc. As you can see the RJ45 ports can be configured as either an input or an output. The Dip switch settings configure the unit as a Crosspoint switch and define the inputs and outputs. Switching the assigned input to an output is accomplished using a serial communication program. See the end of this section for examples. Use care when connecting the CATx or fiber cables and do not connect an output to another output.

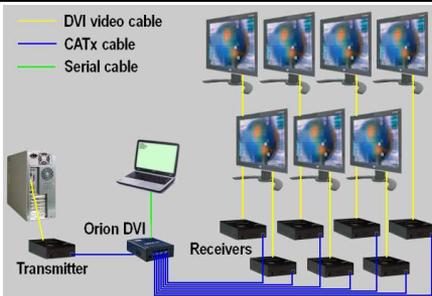
Crosspoint-Switch Installation – 1 x 7

The 1 x 7 configuration allows you to connect one computer to the Orion LC and display the video on up to 7 DVI monitors. To configure Orion LC for a 1 input, 7 output Crosspoint switch, set the dip switches and CATx or fiber cabling as shown below.



The 1 x 7 configuration allows you to connect 1 computer to the Orion LC and display the video (+audio option) on up to 7 DVI monitors.

To configure Orion LC for a 1 input, 7 output Cross-Point Switch, set the dip switch 1 ON and 2-5 OFF and connect the CATx or fiber cabling as shown.



Connect a DVI MM video cable from the CPU's DVI graphic card to the DVI-In port on the transmitter.

Connect a single CATx or fiber cable from the transmitter to the Orion LC port labeled "T".

Connect up to 7 CATx or fiber cables from the Orion LC ports labeled "R" to the receivers.

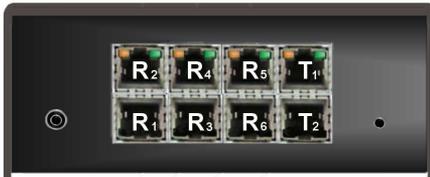
Connect a DVI monitor to each receiver's DVI output

Figure 5. Crosspoint-Switch 1 x 7

Crosspoint-Switch Installation – 2 x 6

The 2 x 6 configuration allows you to connect two computers to the Orion LC and display the video on up to 6 DVI monitors.

To configure Orion LC for a 2 input, 6 output Crosspoint switch, set the dip switches and CATx or fiber cabling as shown below.



The 2 x 6 configuration allows you to connect 2 computer to the Orion LC and display the video (+audio option) on up to 6 DVI monitors.

To configure Orion LC for a 2 input, 6 output Cross-Point Switch, set the dip switch 1 and 3 ON and 2, 4, and 5 OFF and connect the CATx or fiber cabling as shown.

Connect a DVI MM video cable from the CPU's DVI graphic cards to the DVI-In ports on the transmitter.

Connect 2 CATx or fiber cables from the transmitters to the two Orion LC port labeled "T".

Connect up to 6 CATx or fiber cables from the Orion LC ports labeled "R" to the receivers.

Connect a DVI monitor to each receiver's DVI output

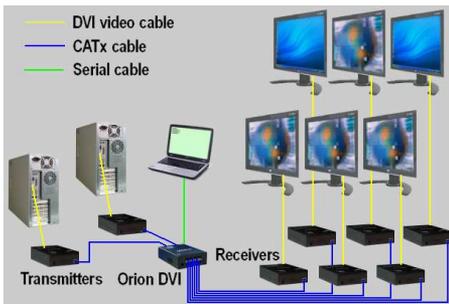


Figure 6. Cross Point Switch - 2 x 6

The 2 x 6 configuration allows you to route the video from either computer to any connected monitor. In the above example, computer #1's video is displayed on 4 monitors and computer #2's video is displayed on 2 monitors.

The serial switching command for this configuration is:

0x02, 0x47, 0x81, 0x81, 0x03 (Switch output 1 to input 1)

0x02, 0x47, 0x83, 0x81, 0x03 (Switch output 3 to input 1)

0x02, 0x47, 0x82, 0x82, 0x03 (Switch output 2 to input 2)

0x02, 0x47, 0x84, 0x82, 0x03 (Switch output 4 to input 2)

0x02, 0x47, 0x85, 0x82, 0x03 (Switch output 5 to input 2)

0x02, 0x47, 0x86, 0x82, 0x03 (Switch output 6 to input 2)

Crosspoint-Switch Installation – 3 x 5

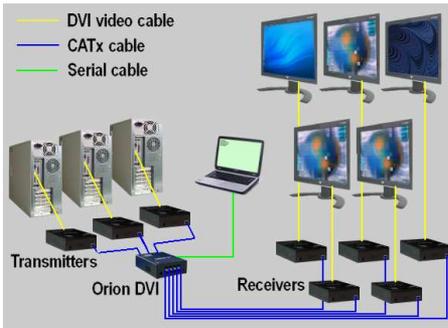
The 3 x 5 configuration allows you to connect three computers to the Orion LC and display the video on up to 5 DVI monitors.

To configure Orion LC for a 3 input, 5 output Crosspoint switch, set the dip switches and CATx or fiber cabling as shown below.



The 3 x 5 configuration allows you to connect 3 computers to the Orion LC and display the video (+audio option) on up to 5 DVI monitors.

To configure Orion LC for a 3 input, 5 output Cross-Point Switch, set the dip switch 1 and 4 ON and 2, 3, and 5 OFF and connect the CATx or fiber cabling as shown.



Connect a DVI MM video cable from the CPU's DVI graphic cards to the DVI-In ports on the transmitters.

Connect 3 CATx or fiber cables from the transmitters to the three Orion LC port labeled "T".

Connect up to 5 CATx or fiber cables from the Orion LC ports labeled "R" to the receivers.

Connect a DVI monitor to each receiver's DVI output.

Figure 7. Cross Point Switch - 3 x 5

The 3 x 5 configuration allows you to route the video from either computer to any connected monitor. In the above example, computer #1's video is displayed on 3 monitors and computer #2's video is displayed on 1 monitor and computer #3's video is displayed on 1 monitor.

The serial switching commands for this configuration is:

0x02, 0x47, 0x82, 0x81, 0x03 (Switch output 2 to input 1)

0x02, 0x47, 0x84, 0x81, 0x03 (Switch output 4 to input 1)

0x02, 0x47, 0x85, 0x81, 0x03 (Switch output 5 to input 1)

0x02, 0x47, 0x81, 0x82, 0x03 (Switch output 1 to input 2)

0x02, 0x47, 0x83, 0x83, 0x03 (Switch output 3 to input 3)

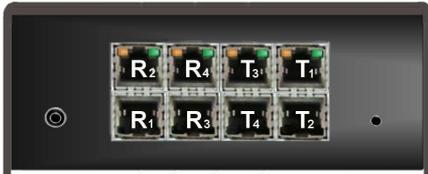
Crosspoint-Switch Installation – 4 x 4

The 4 x 4 configuration allows you to connect four computers to the Orion LC and display the video on up to 4 DVI monitors.

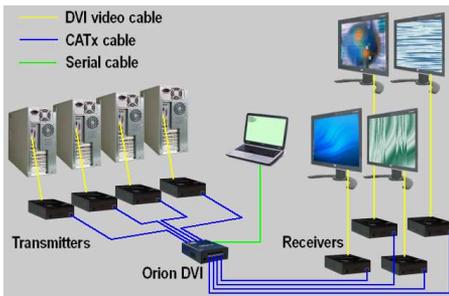
To configure Orion LC for a 4 input, 4 output Crosspoint switch, set the dip switches and CATx or fiber cabling as shown below.



The 4 x 4 configuration allows you to connect 4 computers to the Orion LC and display the video (+audio option) on up to 4 DVI monitors.



To configure Orion LC for a 4 input, 4 output Cross-Point Switch, set the dip switch 1, 3, and 4 ON and 2 and 5 OFF and connect the CATx or fiber cabling as shown.



Connect a DVI MM video cable from the CPU's DVI graphic cards to the DVI-In ports on the transmitters.

Connect 4 CATx or fiber cables from the transmitters to the 4 Orion LC port labeled "T".

Connect up to 4 CATx or fiber cables from the Orion LC ports labeled "R" to the receivers.

Connect a DVI monitor to each receiver's DVI output.

Figure 8. Cross Point Switch - 4 x 4

The 4 x 4 configuration allows you to route the video from any computer to any connected monitor. In the above example, computer #1's video is displayed on 1 monitor, computer #2's video is displayed on 1 monitor, computer #3's video is displayed on 1 monitor, and computer #4's video is displayed on 1 monitor.

The serial switching commands for this configuration is:

0x02, 0x47, 0x81, 0x81, 0x03 (Switch output 1 to input 1)

0x02, 0x47, 0x82, 0x82, 0x03 (Switch output 2 to input 2)

0x02, 0x47, 0x83, 0x83, 0x03 (Switch output 3 to input 3)

0x02, 0x47, 0x84, 0x84, 0x03 (Switch output 4 to input 4)

Crosspoint-Switch Installation – 5 x 3

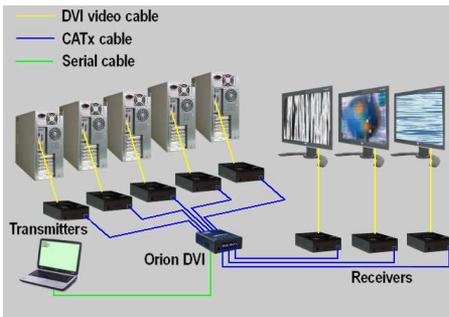
The 5 x 3 configuration allows you to connect five computers to the Orion LC and display the video on up to 3 DVI monitors.

To configure Orion LC for a 5 input, 3 output Crosspoint switch, set the dip switches and CATx or fiber cabling as shown below.



The 5 x 3 configuration allows you to connect 5 computers to the Orion LC and display the video (+audio option) on up to 3 DVI monitors.

To configure Orion LC for a 5 input, 3 output Cross-Point Switch, set the dip switch 1 and 5 ON and 2, 3, and 4 OFF and connect the CATx or fiber cabling as shown.



Connect a DVI MM video cable from the CPU's DVI graphic cards to the DVI-In ports on the transmitters.

Connect 5 CATx or fiber cables from the transmitters to the five Orion LC port labeled "T".

Connect up to 3 CATx or fiber cables from the Orion LC ports labeled "R" to the receivers.

Connect a DVI monitor to each receiver's DVI output.

Figure 9. Cross Point Switch - 5 x 3

The 5 x 3 configuration allows you to route the video from any of the 5 computers to any connected monitor. In the above example, computer #1's video is displayed on 1 monitor, computer #2's video is displayed on 1 monitor, computer #3's video is displayed on 1 monitor, and computer #4 and #5 are not connected to a monitor. Issuing serial commands can route any selected computer to any of the connected monitors.

The serial switching commands for this configuration is:

0x02, 0x47, 0x81, 0x81, 0x03 (Switch output 1 to input 1)

0x02, 0x47, 0x82, 0x82, 0x03 (Switch output 2 to input 2)

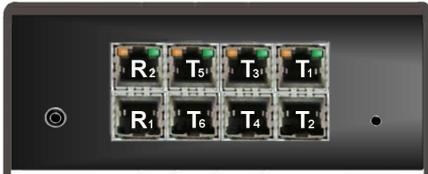
0x02, 0x47, 0x83, 0x83, 0x03 (Switch output 3 to input 3)

(Input 4 and 5 are not displayed)

Crosspoint-Switch Installation – 6 x 2

The 6 x 2 configuration allows you to connect six computers to the Orion LC and display the video on up to 2 DVI monitors.

To configure Orion LC for a 6 input, 2 output Crosspoint switch, set the dip switches and CATx or fiber cabling as shown below.



The 6 x 2 configuration allows you to connect 6 computers to the Orion LC and display the video (+audio option) on up to 2 DVI monitors.

To configure Orion LC for a 6 input, 2 output Cross-Point Switch, set the dip switch 1, 3, and 5 ON and 2 and 4 OFF and connect the CATx or fiber cabling as shown.

Connect a DVI MM video cable from the CPU's DVI graphic cards to the DVI-In ports on the transmitters.

Connect 6 CATx or fiber cables from the transmitters to the six Orion LC port labeled "T".

Connect up to 2 CATx or fiber cables from the Orion LC ports labeled "R" to the receivers.

Connect a DVI monitor to each receiver's DVI output.

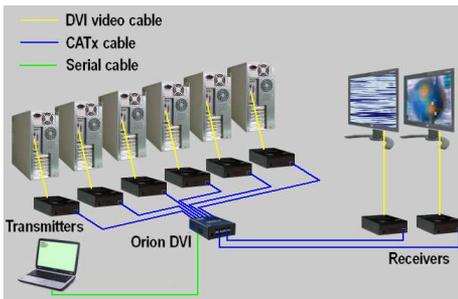


Figure 10. Cross Point Switch - 6 x 2

The 6 x 2 configuration allows you to route the video from any of the 6 computers to any connected monitor. In the above example, computer #1's video is displayed on 1 monitor, computer #2's video is displayed on 1 monitor, and computer #3, #4, #5, and #6 are not connected to a monitor. Issuing serial commands can route any selected computer to any of the connected monitors.

The serial switching commands for this configuration is:

0x02, 0x47, 0x81, 0x81, 0x03 (Switch output 1 to input 1)

0x02, 0x47, 0x82, 0x82, 0x03 (Switch output 2 to input 2)

(Inputs 3, 4, 5, 6, and 7 are not displayed)

Crosspoint-Switch Installation – 7 x 1

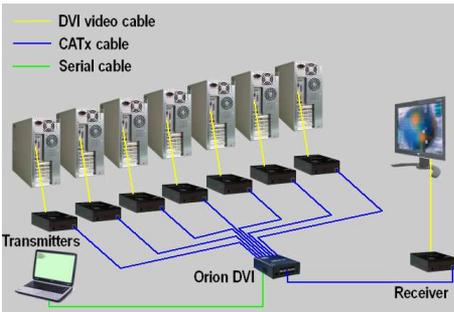
The 7 x 1 configuration allows you to connect seven computers to the Orion LC and display any video on one DVI monitors.

To configure Orion LC for a 7 input, 1 output Crosspoint switch, set the dip switches and CATx or fiber cabling as shown below.



The 7 x 1 configuration allows you to connect 7 computers to the Orion LC and display the selected computer's video (+audio option) on 1 DVI monitors.

To configure Orion LC for a 7 input, 1 output Cross-Point Switch, set the dip switch 1, 4, and 5 ON and 2 and 3 OFF and connect the CATx or fiber cabling as shown.



Connect a DVI MM video cable from the CPU's DVI graphic cards to the DVI-In ports on the transmitters.

Connect 7 CATx or fiber cables from the transmitters to the seven Orion LC port labeled "T".

Connect a CATx or fiber cable from the Orion LC ports labeled "R" to a receiver.

Connect a DVI monitor to the receiver's DVI output.

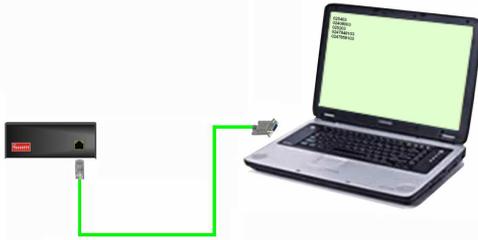
Figure 11. Cross Point Switch - 7 x 1

The 7 x 1 configuration allows you to route the video from any of the 7 computers to a single monitor. In the above example, computer #1's video is displayed on 1 monitor, computer #2, #3, #4, #5, #6, and #7 are not connected to a monitor. Issuing serial commands can route any selected computer to the connected monitor.

The serial switching commands for this configuration is:
0x02, 0x47, 0x81, 0x81, 0x03 (Switch output 1 to input 1)
(Inputs 2—7 are not displayed)

Crosspoint Switch Operation

When configured as a Crosspoint Switch, the Orion LC configures each RJ45 port as an input or output based on the dip switch settings. Switching a designated input to an output is accomplished by sending a serial HEX switching command to the unit using an RJ45 to DB9 serial cable as shown in figure 12 or pushing the selector button to sequentially step through the saved macros.



All serial commands are sent to the Orion LC are in HEX with the following format:

Baud rate = 115.2k
 Data bit = 8
 Stop bit = 1
 Parity = None or No



Push button
 (Macro selector)

Pushing the Macro selector button will sequentially select and display the stored macros Settings.

Figure 12. Serial switching

The command 0x02 is the “Send Text” HEX command
 The command 0x03 is the “End Text” HEX command
 Commands between the Send Text and End Text define the instructions to the Orion LC switch. A communication program capable of sending HEX switching commands to the Orion LC unit is needed.

Serial Control Command	Description
0x02, 0x40, 0x80, 0x03	Acknowledgement of the system info
0x02, 0x45, 0x03	Reset on factory settings
0x02, 0x54, 0x03 (See Note)	Reset the Crosspoint-Switch
0x02, 0x47, <Rem-No>, <Loc-No>, 0x03	Switch a single (remote) output to a (local) input
0x02, 0x48, <Rem-No>, 0x03	Switch off a single (remote) output
0x02, 0x52, 0x03	Switch off all local / remote connections
0x02, 0x66, 0x80, <Macro-No>, 0x03	Save switching status to macro
0x02, 0x67, 0x80, <Macro-No>, 0x03	Load switching status from macro

<Rem-No> = Receiver port number (7Bit data 1 to 7)
 <Loc-No> = Transmitter port number (7Bit data 1 to 7)
 <Macro-No> = Macro number (7Bit data 1 to 8)

NOTE:

After the reset command “0x02, 0x54, 0X03” is issued, the Orion LC switch will reset to the DEFAULT conditions or the previous mode settings before the reset command and power cycle was issued based on the setting of SW7 as shown.

 <p>SW7 = OFF</p>	<p>After a reset the following DEFAULT- Mode is selected:</p> <p>1x7: I1 to O1 2x6: I1 to O1 and I2 to O2 3x5: I1 to O1, I2 to O2 and I3 to O3 4x4: I1 to O1, I2 to O2, I3 to O3 and I4 to O4 5x3: I1 to O1, I2 to O2 and I3 to O3 6x2: I1 to O1 and I2 to O2 7x1: I1 to O1</p>
 <p>SW7 = ON</p>	<p>After a reset the previous mode before a reset or power OFF is selected.</p>

The structure of the serial command is:

0x02, 0xCC, [0xAA.....], 0x03 where:

- 0x02 = Send text command
- 0xCC = Instruction command
- 0xAA = Command attributes (data)
- 0x03 = End text command

Serial Command Examples: (Crosspoint Switch mode)

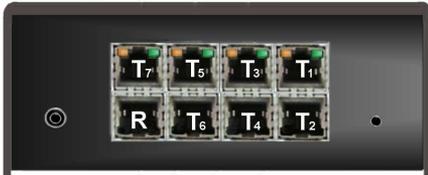
Serial Command	Description
0X02, 0x54, 0X03	Reset the switch and set the connections as a function of SW7 (See previous SW7 NOTE)
0X02, 0x40, 0x80, 0X03	Read the version number from the switch
0X02, 0x52, 0X03	Switch off all local / remote connections
0X02, 0x47, 0x84, 0x81, 0X03	Switch (remote) output 04 to (local) input 01
0X02, 0x47, 0x85, 0x81, 0X03	Switch (remote) output 05 to (local) input 01 (remote output 04 and 05 show the same video)
0X02, 0x47, 0x86, 0x81, 0X03	Switch (remote) output 06 to (local) input 01 (remote output 04 - 06 show the same video)
0X02, 0x47, 0x87, 0x81, 0X03	Switch (remote) output 07 to (local) input 01 (remote output 04 - 07 show the same video)
0X02, 0x66, 0x80, 0x81, 0X03	Saves active switching status as macro 1
0X02, 0x52, 0X03	Disconnect all connections (monitors are blank)
0X02, 0x67, 0x80, 0x81, 0X03	Call macro 1: (remote) output 04 - 07 show the same video as input 01
0X02, 0x48, 0x84, 0X03	Open the connection between (remote) output 04 and the equivalent (local) input (only monitor 05 – 07 show video)

See Appendix D for a complete list of all serial switching commands

KVM Switch

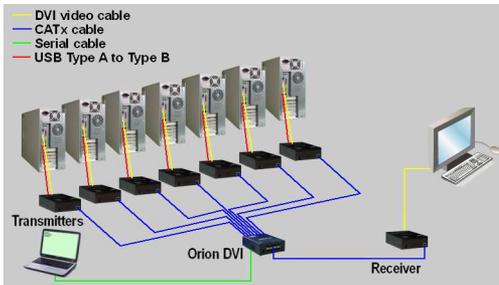
The Orion LC can be configured to function as a KVM switch by simply setting the Dip switches. Switch 1 OFF and switch 2 ON configures the unit to function as a single head KVM switch. Switch 1 and 2 both ON configures the unit to function as a dual head KVM switch. Refer to the single or dual head section for your application.

Single Head KVM Switch Installation



The Single head switch configuration allows you to connect 7 computers to the Orion LC and display and control each computer from a single workstation.

To configure Orion LC for a Single Head KVM Switch, set dip switch 1 OFF, 2 ON, and connect the CATx or fiber cabling as shown.



Connect a DVII-MM, a USB Type A to Type B, and optional serial and audio cables to your computer and to the corresponding ports on the transmitter.

Connect the CATx or fiber cables from the transmitters to the Orion LC ports labeled "T".

Connect a single CATx or fiber cable from the Orion LC port labeled "R" to the receiver.

Connect a DVI monitor, USB keyboard and mouse, and optional serial and audio to the corresponding receiver ports.

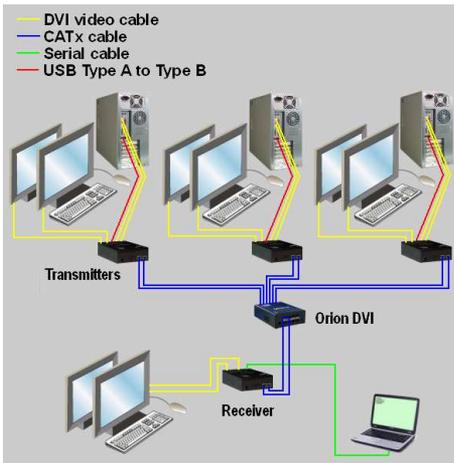
Figure 13. Single Head KVM Switch

Dual Head KVM Switch Installation



The Dual Head configuration allows you to connect 3 dual video computers to the Orion LC and display and control each computer from a single workstation.

To configure Orion LC for a Dual Head KVM Switch, set the dip switch 1 and 2 ON and connect the CATx or fiber cabling as shown.



Connect a DVII-MM, a USB Type A to Type B, and optional serial and audio cables to your computer and to the corresponding ports on the transmitter.

Connect the CATx or fiber cables from the transmitters to the Orion LC ports labeled "T".

Connect two CATx or fiber cable from the Orion LC ports labeled "R" to the receiver.

Connect two DVI monitors, USB keyboard and mouse, and optional serial and audio devices to the corresponding receiver ports.

Figure 14. Dual Head KVM Switch

Single Head KVM Switch Installation (Cascaded System)

The Orion LC can be cascaded one level which allows you to connect up to 49 computer systems and connect to any one of them from a single workstation. The below example shows only two secondary units connected. Up to 7 secondary units can be connected to the Orion LC master and 7 CPUs connected to each secondary unit. Set the dip switches to designate the Orion LC to be the master unit or secondary units.

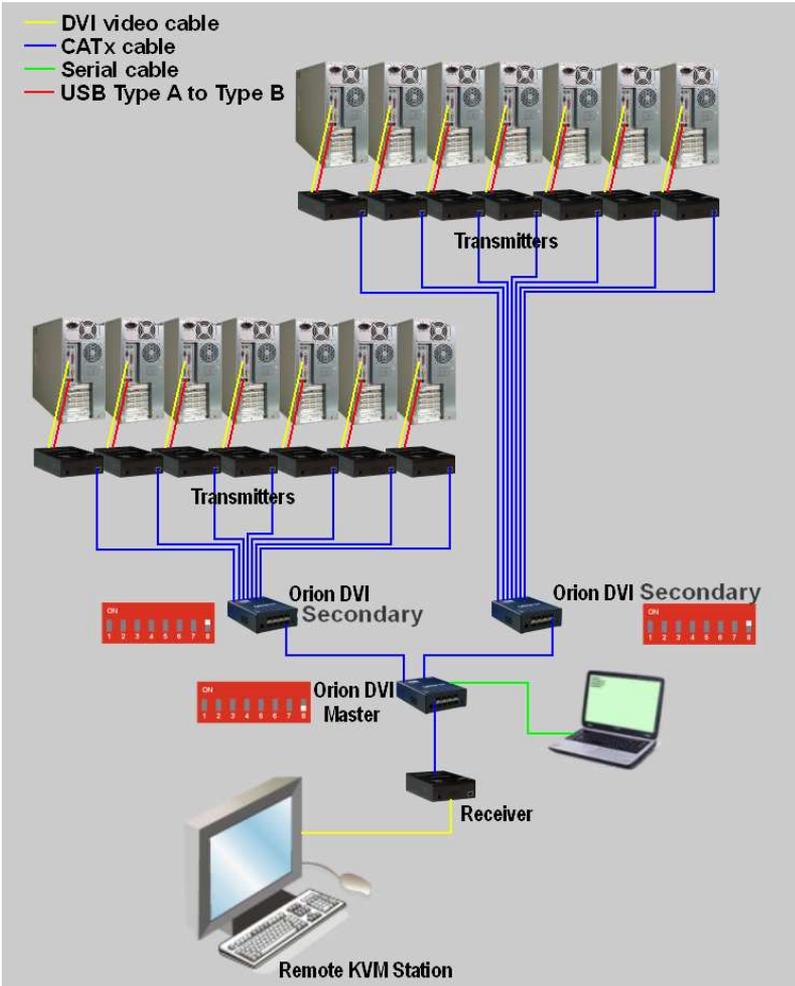


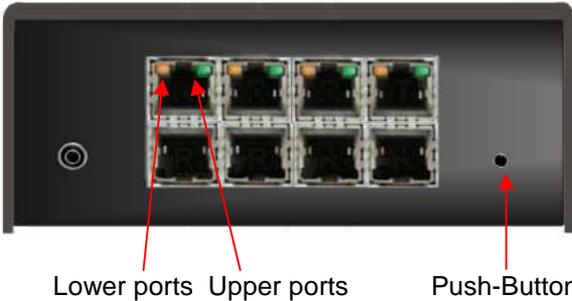
Figure 15. Single Head KVM Switch (Cascaded)

(NOTE: Serial switching to the secondary units from the master unit is not available. Serial switching applies to the connected unit only)

KVM Switch Operation (All configurations)

The Orion LC can be operated in one of three ways. Switching can be done by pushing the front panel push button, issuing serial control commands, or by simple keyboard commands from the remote KVM station.

Operation by Push Button



With each press of the push button, the display will switch to the next channel. The channel LED will blink rapidly. When the last channel is reached, the next press will cycle to the first channel.

Operation by Keyboard commands

NOTE: The following Hot-Key sequences apply to firmware dated up to 11/20/2009. (See page 22 for later firmware versions)

To switch ports using the keyboard, the unit must first be in the “Command Mode”. To enter the command mode, press the <Ctrl> + <Shift> + <I> keys simultaneously. The <Ctrl> + <Shift> + <I> keys are the default settings for entering the “Command Mode”. When the unit is in the “Command Mode”, Shift Lock and Scroll lock LEDs on the keyboard will flash rapidly. Pressing <Esc> will exit the “Command Mode”.

The “Hot-Key-Sequence” to enter the command mode can be modified, if desired, to the following sequences. First enter the command mode then enter the command. <Ctrl>+<Shift>+<C>,<x>,<Return> where <x> = one of the following number (1-9) to change the Hot-Key-Sequence to.

- 1: <Ctrl>+<Shift>+<I> (pressed simultaneously – default setting)
- 2: <Scroll lock>,<Scroll lock> (rapidly press twice)
- 3: left <Shift>,<left <Shift> (rapidly press twice)
- 4: left <Ctrl>,<left <Ctrl> (rapidly press twice)
- 5: left <Alt>,<Left<Alt> (rapidly press twice)
- 6: right <Alt>,<right <Alt> (rapidly press twice)
- 7: left <Ctrl>+right <Ctrl> (Pressed simultaneously)
- 8: left <Ctrl>+<Shift>+right <Ctrl>+<Shift> (Pressed simultaneously)
- 9: left <Ctrl>+<Alt>+right<Ctrl> (Pressed simultaneously)

The following keyboard commands apply to both the single head and dual head configurations.

The examples are shown in upper case for clarity. Upper or lower case letters are both acceptable.

Keyboard commands can only be issued if the unit is in the “Command Mode”. If the unit is not in the command mode, keyboard entries are sent to the connected computer and not the Orion LC unit.

Keyboard commands shown with a “+” between the commands mean that all keys are pressed simultaneously.

Keyboard commands shown with a “,” between the commands mean that all keys are pressed in succession, one after the other.

The hotkey sequence to enter the command mode can be changed from the default sequence of Double-click <Left Shift> to one of the following sequences.

To change the hotkey sequence, first enter the default command mode sequence Double-click <Left Shift>. When in the command mode, enter <Ctrl> + <Shift> + <C> , <x> , <Return> (Note: “+” and “,” entries)
x = the following initialization string for the command mode.

Shift Lock and Scroll lock LEDs on the keyboard will flash rapidly.
Press Esc key to exit the command mode.

NOTE: The following HOT-Key sequences apply to firmware dated 11/20/2009 to present

<x> (1-8)	New command mode string
1	<Ctrl>+<Shift>+<I>
2	Double-click <Scroll lock>
3	Double-click <Left Shift> (default)
4	Double-click <Left Ctrl>
5	Double-click <Left Alt>
6	Double-click <Right Shift>
7	Double-click <Left Ctrl>
8	Double-click <Right Alt>

When the new command mode sequence string has been accepted, press <Esc> to exit the command mode and return to normal operation.

All keyboard commands are entered by first entering the command mode using either the default hotkey sequence or the user defined sequence.

Keyboard switching commands can be sent to either the master unit or a cascaded secondary unit. The <M> command selects the master unit and all commands are sent to the master. The <S> command selects the secondary cascaded unit and all commands are sent to the secondary unit.

Example: Enter the command mode <Ctrl> + <Shift> + <I>

Select the master unit port, then the secondary unit port <M2S5>

This command switches the master unit to port 2 and the secondary unit to port 5. The KVM station will now have control of the computer connected to the secondary unit's CPU port #5.

Keyboard Commands

First enter the command mode (default - <Ctrl> + <Shift> + <I> (or user assigned hotkey sequence) then enter the commands.

Note: In a cascaded system, once a level has been selected (Master or Secondary), all keyboard commands that follow are issued to that level. If you issue the command <M2S3> all following commands are sent to the Secondary unit connected to the Master's port #2.

Command	Description
<Ctrl>+<Shift>+<I>	Enter the Command Mode (default)
<Mx>	Commands are executed by the Master unit x = Master port number
<Sy>	Commands are executed by the secondary unit y = Secondary unit port number
<Shift>+<x>	Switches to Port # x on the selected level
<x>,<Return> or <0>,<x>,<Return>	Switches the remote unit (Console) to the Local Unit on port 0x. (x=port number) (Applies only to the selected level)
<M>,<0>,<x>,<S>,<0>,<y>,<Return>	Switches the master to port 0x and the attached secondary unit to port 0y (x and y = port number)
< → > (Right arrow key)	Switch to the next port
< ← > (Left arrow key)	Switch to the previous port
< ↑ > (Up arrow key)	Switch to next occupied port
< ↓ > (Down arrow key)	Switch to previous occupied port
<Backspace>	Switch back to the previous view

Examples:

<CTRL>+<SHIFT>+<I>	Enter the command mode
<SHIFT>+<3>	Switch immediately to port 3
<M2S5>,<RETURN>	Switch the master to port 2 and the secondary unit connected to the master's port 2 to port 5
<3>,<RETURN>	Switch the secondary unit to port 3 (secondary unit is the active level selected)
<BACKSPACE>	Switch the secondary unit back to port 5
<M>	Select the master level
<SHIFT>+<5>	Switch (the master) immediately to port 5
<BACKSPACE>	Switch the master back to port 2
<ESC>	Exit command mode

NOTE: Use the arrow keys on the numeric keypad to issue switching commands

Serial switching operation

The serial commands only apply to the unit the commands are sent to. Secondary units can not be switched by serial commands sent to the master unit. To switch a secondary unit using serial commands, the commands must be sent to the secondary unit.

Refer to Appendix D for the list of serial commands.

Service Information

Maintenance and Repair

This Unit does not contain any internal user-serviceable parts. In the event a Unit needs repair or maintenance, you must first obtain a Return Authorization (RA) number from Rose Electronics or an authorized repair center. This Return Authorization number must appear on the outside of the shipping container.

See Limited Warranty for more information.

When returning a Unit, it should be double-packed in the original container or equivalent, insured and shipped to:

Rose Electronics
Attn: RA _____
10707 Stancliff Road
Houston, Texas 77099 USA

Technical Support

If you are experiencing problems, or need assistance in setting up, configuring or operating your Orion LC unit, consult the appropriate sections of this manual. If, however, you require additional information or assistance, please contact the Rose Electronics Technical Support Department at:

Phone: (281) 933-7673
E-Mail: TechSupport@rose.com
Web: www.rose.com

Technical Support hours are from: 8:00 am to 6:00 pm CST (USA), Monday through Friday.

Please report any malfunctions in the operation of this Unit or any discrepancies in this manual to the Rose Electronics Technical Support Department.

SAFETY

The Orion LC has been tested for conformance to safety regulations and requirements, and has been certified for international use. Like all electronic equipment, the Orion LC should be used with care. To protect yourself from possible injury and to minimize the risk of damage to the Unit, read and follow these safety instructions.

- Follow all instructions and warnings marked on this Unit.
- Except where explained in this manual, do not attempt to service this unit yourself.
- Do not use this unit near water.
- Assure that the placement of this unit is on a stable surface or rack mounted.
- Provide proper ventilation and air circulation.
- Keep power cord and connection cables clear of obstructions that might cause damage to them.
- Use only power cords, power adapter and connection cables designed for this Unit.
- Use only a grounded (three-wire) electrical outlet.
- Use only the power adapter provided with the unit.
- Keep objects that might damage this Unit and liquids that may spill, clear from this Unit. Liquids and foreign objects might come in contact with voltage points that could create a risk of fire or electrical shock.
- Operate this Unit only when the cover is in place.
- Do not use liquid or aerosol cleaners to clean this Unit. Always unplug this Unit from its electrical outlet before cleaning.
- Unplug this Unit from the electrical outlet and refer servicing to a qualified service center if any of the following conditions occur:
 - The power cord or connection cables are damaged or frayed.
 - The Unit has been exposed to any liquids.
 - The Unit does not operate normally when all operating instructions have been followed.
 - The Unit has been dropped or the case has been damaged.
 - The Unit exhibits a distinct change in performance, indicating a need for service.

Safety and EMC Regulatory Statements

Safety information



Documentation reference symbol. If the product is marked with this symbol, refer to the product documentation to get more information about the product.

WARNING A WARNING in the manual denotes a hazard that can cause injury or death.

CAUTION A CAUTION in the manual denotes a hazard that can damage equipment.

Do not proceed beyond a WARNING or CAUTION notice until you have understood the hazardous conditions and have taken appropriate steps.

Grounding

There must be an un-interruptible safety earth ground from the main power source to the product's input wiring terminals, power cord, or supplied power cord set. Whenever it is likely that the protection has been impaired, disconnect the power cord until the ground has been restored.

Servicing

There are no user-serviceable parts inside these products. Only service-trained personnel must perform any servicing, maintenance, or repair.

The user may adjust only items mentioned in this manual.

Troubleshooting - Monitor

Video not present on all monitors.

- Check the power supply connection at the transmitter and Receiver Units.
- Verify that the power LED is illuminated on the transmitter and receiver units. If not, the internal power supply may be damaged or there may be an internal error.
- Verify all CATx or fiber cable connections.
- Verify that the Link Status LED is illuminated. If not, there may be a problem with the interconnection cable:
- Check the Data Error LED. If it is illuminated or blinking, the cable could be too long, too high attenuation or too much EMI interferences.
- Check settings of the graphic card. Try connecting a monitor to the local output to see whether or not there is a signal.

Video picture is unstable or jittery

- With high monitor resolutions, the data volume that can be transferred may exceed the available bandwidth, so the data throughput must be reduced. For this, the device uses a RLE compression algorithm. If the necessary compression factor is not reached, not all pictures of the graphic card are transferred (frame dropping) and the video presentation may begin to “judder”.
- Hint: Use a lower resolution, which is a little larger than the resolution of the stored film material. If the monitor has a higher resolution, then the monitor can take over the scaling of the video data. For the image quality it is irrelevant whether the scaling is done via the CPU or via the monitor.
- Hint: Set the color depth to 18 bits. Usually the human eye is not able to differentiate between so many different colors with moving pictures. A reduction on 18 bits makes the data volume that has to be transferred smaller without loss of image quality.

Troubleshooting - Keyboard

The computer boots properly but the remote keyboard does not work

- Verify the keyboard connection at the transmitter / computer and receiver / keyboard are connected properly.
- Try a different model of keyboard. If the new keyboard works the original one may be incompatible.
- Check that the interconnection cable is connected at the Local Unit and the Remote Unit. The *Link Status* LED should be illuminated.
- The other console is active. Gain control by any keyboard action or by pressing left and right mouse buttons simultaneously.

Troubleshooting – USB- Keyboard/ Mouse

USB-keyboard/USB-mouse does not work

- Although we tried to design the devices as transparent as possible, we can't ensure that all devices are running.

USB- Mouse makes erratic movements

- With high monitor resolutions, the data volume that can be transferred may exceed the available bandwidth, so the data throughput must be reduced. For this, the device uses a RLE compression algorithm. If the necessary compression factor is not reached, some frame dropping will occur and the mouse may make erratic movements. Use a lower resolution or a background which can be compressed better: Please avoid photo-backgrounds or color gradient – single-colored backgrounds are optimal and permit the highest possible compression rates and highest frame rates.

Your USB- Mouse moves like its on “elastic”

This problem is caused by several factors which lead to a time delay between mouse movement and display on the screen. Contributions to the total delay consist of (numerical data are approx. values):

- Mouse movement/ transmission of data to the CPU (5 – 15 ms)
- Processing time in the CPU until mouse movement at the graphic output appears (50 – 70 ms)
- Transmission of the graphic data into the extender-system and transmission to the Remote Unit (15 – 45 ms)
- Processing time in the graphical output device (15 – 100 ms, where 15 ms are only reached with CRT tubes)

The majority of the delay, between 85 and 230 ms, is not a consequence of the extender-system. The extender system is responsible for 5-15 ms mouse movement/ transmission to the CPU plus 15 – 45 ms acquiring the graphic data and transmitting it to the Remote Unit. Our measurements show that time delays greater than about 100-150 ms become noticeable and bothering. Therefore, if an extender system increases the mouse signal delay from, say, 100ms to 140ms you may begin to experience the “elastic” delay problem.

If you use a slow response TFT screen you may already have a total response time of up to 175 ms, right at the threshold level. The addition of an extender line to such a system will appear to cause the “elastic” mouse delay problem even though the extender system is responsible for only a small part of the total problem.

Hint: Use a display with a shorter response time (please note: the response time indicated by the manufacturer is a measure of how quickly two successive pictures can be displayed, not how long it takes for a signal from the input interface to reach the screen). Use a lower resolution or a background which can be compressed better: Please avoid photo-backgrounds or color gradients – single-colored backgrounds are optimal and permit highest possible compression rates. If the transmission needs to drop frames (because the RLE compression algorithm does not reach the required data reduction) you need to add approx. 17 ms @ 30fps and approx. 34 ms @ 20fps

Appendix A – General specifications

Max Resolution	1920 x 1200 @ 60Hz
Max cable length	400 feet / 140 meters (Transmitter to Orion LC or Orion LC to Receiver)
Dimensions	4.0 W x 5.6 D x 1.1 H (in) 103 W x 143 D x 42 H (mm)
Weight	1.3 lbs / 0.6 kg
Power adapter	90 – 240 VAC / 0.5 A / 47-63 Hz in 5V / 2000mA out
Environmental	
Operating Temp	41°F – 113°F / 5 – 45°C,
Storage Temp	-13°F - 140°F / 5°C - 45°C
Rel. Humidity	Max 80% non-condensing
Connectors	
Power:	Power adapter
Interface:	RJ45 to transmitters and receivers
Chassis	Metal
Indicators	Power / Link
Switches	Dip switch (8 position) for function setting
Serial (Option)	
Speed	Max 19,200 Baud
Data format	Format independent
Flow control	RTS, CTS, DTR, DSR
Audio (Option)	Bi directional stereo audio link
Transmission	16-bit, 38.4KHz
Levels	Line-Level (5V peak to peak max)
Input Impedance	47KΩ

Appendix B – Part numbers

Part number	Description
ORS-LC08TP	8 port multifunction switch, CATx
ORS-LC08FM	8 port multifunction switch, Multimode fiber
ORS-LC08SM	8 port multifunction switch, Singlemode fiber
CAB-08C5UTPnnn	CAT5 Twisted pair UTP cable (RJ45 nnn = feet)
RM-BR3DV4	Rack mount shelf

Appendix C – Serial / Audio set-up

Serial

No setting up or user adjustments are required. Please note that on the dual access transmitter model, the serial link is always active. The receiver Unit's serial port is wired as DTE (i.e. the same as that on a CPU). To connect a serial printer (or other DTE rather than DCE device) to the receiver Unit, a null modem (crossover) cable between the Remote Unit and the printer is needed. A serial touch-screen may be plugged directly into the Remote Unit.

The serial interface transmits/receives six signals (3 signals in each direction). Normally four of these signals are used for hardware handshaking (in addition to Tx & Rx). However, because each handshaking line can support signals up to 19,200 Baud it is possible to configure the serial interface to handle up to three simple 2-wire (Tx/Rx only) serial links. To do this you will need to construct a custom breakout cable. Please contact technical support for further information. Select Xon/Xoff software flow control on the printer and CPU.

The serial / audio model CAT5 transmitter and receiver must be installed to use the serial/audio features. Connect a DB9F to DB9M cable from your computer's DB9M serial connector to the DB9F connector on the local transmitter. Connect your remote serial device directly to the DB9M connector on the remote receiver.

Audio

The audio interface is line-level and is designed to take the output from a sound card (or other line-level) source and be connected to a set of powered speakers at the other end of the link. Stereo audio may be transmitted either way across the link (simultaneously). No setup is required unless a microphone is connected to the Remote Unit. Connect up as follows:

- Take the line-level output from your sound card (green connector) and connect to 'Line In' on the extender.
- A set of powered speakers may be connected directly to 'Line Out' at the opposite end of the link.

Using a Microphone

A microphone may be plugged into the 'Line In' connector on the receiver Unit. There are two ways of setting up a microphone:

1. Connect the transmitter's 'Line Out' connector to the microphone input (red) on your sound card using a standard 3.5mm stereo audio cable. The sound card should then be set up to provide additional amplification (+20dB). This is the preferred connection method.
2. Alternatively, the Remote Unit itself can provide microphone amplification. To set this, open up the Remote Unit and locate the jumper labeled 'MIC' on the daughterboard. Connect this jumper across the pins. The Local Unit's 'Line Out' connection should then be wired to 'Line In' (blue) on your sound card. If your microphone is already amplified, follow the second method but DO NOT install the amplification jumper in the Remote Unit.

Appendix D Serial command functions

Function	Serial Command	Response
Switch an OUTPUT to an INPUT	0x02, 0x47, 0x8y, 0x8z, 0x03 y=output# 1-7 / z=input# 1-7	0x06
Switch off a single OUTPUT	0x02, 0x48, 0x8z, 0x03 z=output# 1-7	0x06
Switch a single OUTPUT feedback channel to INPUT	0x02, 0x4B, 0x8y, 0x8z, 0x03 y=output# 1-7 / z=input# 1-7	0x06
Switch off a single OUTPUT feedback channel	0x02, 0x4C, 0x8z, 0x03 z=output# 1-7	0x06
Switch a single bidirectional INPUT / OUTPUT connection	0x02, 0x4F, 0x8y, 0x8z, 0x03 y=output# 1-7 / z=input# 1-7	0x06
Switch off a single bidirectional INPUT-OUTPUT connection	0x02, 0x50, 0x8z>, 0x03 z=output# 1-7	0x06
Switch off all INPUT-OUTPUT connections	0x02, 0x52, 0x03	0x06
Save switching status to macro	0x02, 0x66, 0x80, 0x8m, 0x03 m=macro # 1-8	0x06
Load switching status from macro	0x02, 0x67, 0x80, 0x8m, 0x03 m=macro # 1-8	0x06

See appendix E for the serial command protocol descriptions

NOTE: A communication program capable of sending the HEX code instructions to Orion LC is needed.

Appendix E – Serial command protocol

To serially command the Orion LC, following parameters are used:
For communication please set up the format of the serial data communication to:

115,2K,8,1,NO (115,2 KBAUD, 8 Data bit, 1 Stop bit, NO parity)

Structure of serial command

<STX>, <command byte (CMD)>, [data bytes (D0..DN)], <ETX>
[] = optional elements

Parameter description

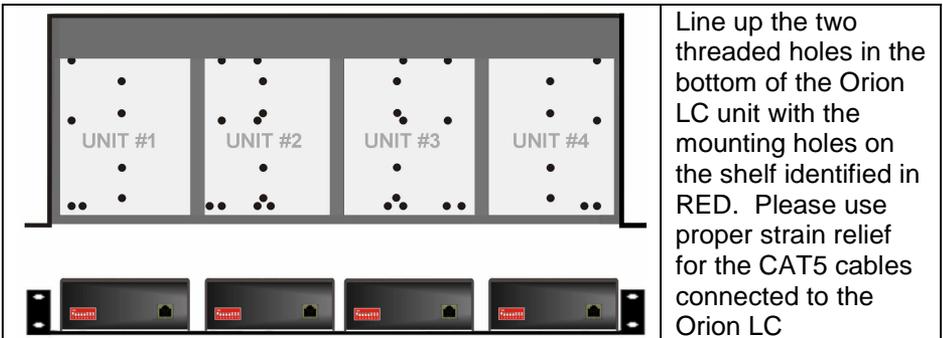
Command byte in the range of 0x40...0x6F (see Appendix D)

- Data Bytes**
- a) Binary data:** in order to prevent that, during the transmission of binary data, control statements or control commands are transferred, the data are divided into low-nibble and high-nibble. The data are distributed to the low-nibbles of two bytes and provided with an offset by 0x60 e.g. 0x1F => 0x61 + 0x6F
 - b) 7bit-data** (0x0...0x7F) are provided with an offset by 0x80, e.g. 0000011 => 0x83
 - c) ASCII-data** => 0x20... 0x7E are unencrypted transmitted

(Special-)Character	ACK	0x06	ETX	0x03
	NAK	0x15	CR	0x0D
	STX	0x02	ESC	0x1B

Appendix F – Rack mount

Up to 4 Orion LC units can be mounted on the RM-BR3DV4 rackmount shelf. The units can be orientated on the shelf with either the front or rear panel to the front of the shelf.

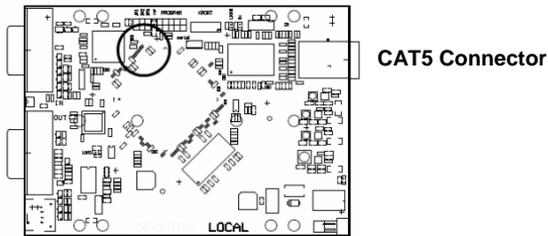


Appendix G – DDC / Color Depth / Moment of Switching

DDC Information

By default, the Orion LC uses its own internal DDC table. In some configurations it may be necessary to redefine the source of the DDC information. The Orion LC can use the internal DDC table, the DDC information from the local video, or download the DDC information from the remote video monitor. To modify the source of the DDC information, perform the following internal adjustments to the local unit. Adjustments are made on the local unit to use the default DDC information, the LOCAL monitor's DDC information, or the REMOTE monitor's DDC information.

- A- Carefully remove the four (4) Phillips screws from the bottom of the unit. If your model is a dual version, also remove the UNC screws that secure the video connectors.
- B- Remove the top cover exposing the internal PC board as shown below



- C- Locate jumpers JP1 and JP2.
- D- Place a jumper block on the appropriate jumpers as shown in the table below:

DDC Source	JP1 setting	JP2 setting
From internal table (default)		
From local monitor		
From remote monitor (see procedure)		
Reset to default values		

Load / Save DDC information from the Remote monitor

To load the DDC information from the remote monitor, perform the following steps to properly load the DDC information from the remote monitor to the local unit.

1. Switch off the power on the local and remote units and disconnect the video cable to the remote monitor(s).
2. Open the **LOCAL** unit exposing the internal PC board
3. Locate the jumper block on terminal JP3. Remove the jumper block from JP3 and place it on jumper JP2. Note the position of the jumper block on JP3. It will be replaced when the DDC load procedure completes. JP1 and JP2 should now have a jumper on them.
(NOTE: Perform this procedure on both PC boards on the dual models)
4. Make sure the interconnect CAT5 cable is connected and turn on the local and remote units.
5. Wait until the LINK LED illuminates
6. Connect the remote monitor's video cable to the remote unit.
(Turn on the remote monitor power if power is off)
7. The remote monitor's DDC information will be read automatically, transferred to the local unit and stored into the DDC EPROM table.
8. The video OK LED on the local unit will blink rapidly for approximately 1 second upon successful programming of the remote DDC information.
9. Switch off the power on the local and remote units.
10. Remove jumper JP2 and replace it back on JP3 in the same position as it was removed.
11. Replace the cover on the LOCAL unit.

Turn on the local and remote units. The remote monitor's DDC information is now used.

Reset DDC table to default values

To reset the DDC information to the factory default values, perform the following steps:

1. Remove power from the Local unit and remove the cover
2. Remove jumper JP1 (see internal PC board figure)
(JP1 and JP2 open)
3. Switch on the power to the Local unit
4. The Local Unit's Video OK LED will blink rapidly for approximately 1 second upon successful re-programming of the default DDC values
5. Remove power from the Local unit
6. Replace jumper JP1, replace the cover, and power on the Local unit.

The DDC table now contains the default factory settings.
 (NOTE: On the dual model, both upper and lower PC board's jumper JP1 must be removed)

Color Depth Selection

The Orion LC transmitters allows you to select the color depth desired. You can select 18 Bit (256K) or 21 Bit (2M) color. To change the default setting of 18 Bit to 21 Bit, perform the following procedure on the LOCAL unit.

1. Remove power from the transmitter unit
2. Remove the cover
3. Remove jumper JP3 (see below table)
4. Replace the cover and power on the transmitter unit.

Color Depth	JP3 setting
18 Bit (default)	
21 Bit	

Selecting moment of switching to next frame

Normally the transmission of screen data is terminated when a frame is displayed on the screen. If the video source switches to a new frame during this display period, horizontal screen breaks may be seen.

Jumper JP3 on the Remote unit's PC board can be set to change the moment of switching. Remove the cover on the Remote unit and set JP3 accordingly.

Moment to switch	JP3	Description
Switch during HSYNC (default)		Higher frame rate but may produce detectable horizontal breaks
Switch during VSYNC		Lower frame rate but may produce stepping pictures (no horizontal breaks)



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